

## **Regulations for Alan Murray Cup 2010**

**This document is in four sections as follows:**

**Section 1 – Specific Playing Regulations (i.e. those related to the playing of matches in this competition).**

**Section 2 – General Playing Regulations ( i.e those pertaining to matches in this competition, many of which also apply to other competitions at this level).**

**Section 3 – Administrative Regulations (i.e. those relating to the general organisation of the competition)**

**Section 4 – Finals Day Regulations (i.e. those additional or alternative regulations that relate to the playing of the semifinals and final).**

### **Section 1 - Specific Playing Regulations**

**(Note that some of regulations 1-9 in this section are overridden in the case of interrupted matches which are dealt with in regulations 10 – 16).**

#### *1. Balls & Clothing*

White ball, coloured clothing. Each side shall wear coloured clothing in such colours as may be agreed to by the Senior Competitions Committee. Sight screens shall be coloured black for the competition, in such manner as the host club shall consider appropriate.

#### *2. Overs*

20 per innings

#### *3. Permitted Time Allocation*

All matches (interrupted or not) – fall of wickets/Batsman ready

When a wicket falls, the next batsman must be ready to take guard by not later than 1 minute from the fall of the previous wicket (or if he is at the non striking end the other batsman must be ready to take strike). If he is not, then the batting side shall be penalised 10 runs. Furthermore, after each delivery the onus is on the batsman to be ready to take strike, and unless the Umpire determines that there are acceptable reasons that the

batsman is not so ready, this shall be treated as time wasting.

The following provisions shall apply only to an innings which is not interrupted by weather.

### 3.1 Applicable to side fielding first

Where the fielding side fails to complete its 20 overs by within the allocated 75 minutes, the fielding side shall be penalised as follows:

- (i) 6 runs shall be awarded to the batting side for each over which has not been commenced by this time, and the innings of the side batting first shall terminate at the conclusion of the over in progress at the moment the 75 minute allocation has elapsed; and
- (ii) Subtracting the number of complete overs remaining to be bowled after the expiry of the 75 minutes from the actual number of overs received by the side batting first.

### 3.2 Applicable to side fielding second

Where the fielding side fails to complete its 20 overs within the 75 minutes permitted, the fielding side shall be penalised as follows:-

- (i) 6 runs shall be awarded to the batting side for each over which has not been commenced by this time, and the innings of the side batting second shall terminate at the conclusion of the over in progress at the moment the 75 minute allocation has elapsed; and
- (ii) Subtracting the number of complete overs remaining to be bowled after the expiration of the 75 minutes from the actual number bowled in the innings of the side batting second at the expiration of the 75 minutes allotted. The resultant figure determines the number of overs applicable to the side batting first when batting. The total of the team batting first is then adjusted to the score it had achieved at the expiration of this adjusted number of overs.

Where interruptions occur during second innings after penalty has been imposed on team bowling first:

- (i) Penalties, once they have occurred during the innings of the team bowling first, will continue to apply to the innings of the team batting second, irrespective of any interruptions that occur during the second innings.
- (ii) Whatever number of overs would, but for penalties, apply to the side batting second after taking all interruptions into account, shall then be reduced further by the amount of the penalty.
- (iii) In the event that the number of overs for the side batting second would, but for any penalties, be 5 or more, then this shall constitute adherence to Regulation 10 d) notwithstanding that deduction of the penalty shall reduce the available number of overs to below 5.

For the purposes of determining NRR for the purposes of Regulation 16, a side which has suffered an overs penalty shall have been deemed to have received the full allocation it would have been entitled to, but for such overs penalty, unless they shall have reached their target (in the case of the side batting second) in a fewer number of overs, in which case the actual number of overs faced shall apply. However for determining run rate for runs conceded by the team which has not been penalised, (here Team A), where Team B has not reached the target or been bowled out, the runs scored by Team B shall be divided by the number of overs after deducting the penalty.

For the purposes of determining the number of overs bowled at the conclusion of the 75 minute allocation, an over in progress at that time shall be treated as completed.

If, in the sole opinion of the umpires, there have been unusual delays during the course of the 75 minute allocation, e.g. injury to a player, they may add an equivalent amount of time at their absolute discretion. Players are reminded, however, that a lost ball is not regarded as a cause for an unusual delay and spare balls should be readily to hand. A series of lost balls might be unusual. The Umpires shall ensure that the batting side does not cause delays or, if it does, not to hesitate to apply the provisions of Law 42 relating to time-wasting.

When additional time is allowed, the umpires should advise the batsmen and the captain of the fielding side immediately. It is desirable that the umpires also advise the scorer(s) of

time added.

In relation to the batting side, in the case of a fall of wicket, the next batsman must be ready to take guard by not later than 1 minute from the fall of the previous wicket (or if he is at the non striking end the other batsman must be ready to take strike). If he is not, then the batting side shall be penalised 10 runs.

Penalty runs awarded to either side shall apply at all times even if such runs were awarded during overs subsequently discarded by virtue of the application to the above provisions. Thus, for example, if Team A, batting first, are awarded 5 penalty runs in the 20th over, and by virtue of slow bowling during Team B's innings they are penalised 2 overs, and their total is reduced to what it had been after 18 overs, the 5 penalty runs are added back to this. Likewise penalty runs awarded to Team A during Team B's innings will still be credited to Team A, notwithstanding any deduction of overs as a result of penalties.

In any match where no official umpire is officiating penalty runs shall not be awarded, except as may result from the application of Laws 41.2, 41.3 and 2.6, unless both teams agree otherwise.

*4. Bowlers' Allocations*  
4 Overs per bowler

*5. Fielding Restrictions*

5.1 At the instant of delivery a minimum of four fieldsmen (plus the bowler and wicketkeeper) must be within an area bounded by two semi-circles centred on each middle stump (each with a radius of 30 yards) and joined by 2 parallel lines on each side of the pitch. This area shall be known as the fielding circle. In the event of an infringement, the striker's end umpire shall call No-ball.

*Additional Restrictions.*

Uninterrupted match

5.2 For the first 6 overs of a match, a maximum of two fielders may, at the instant of delivery be outside the "fielding circle". In addition, at least two fielders (not including the wicketkeeper) must at the instant of delivery be stationary and in a close catching position. A

close catching position is one which is within 15 yards of the centre of the striker's popping crease, although fielders in an orthodox slip or leg slip position may stand deeper than 15 yards from the popping crease. In the event of an infringement the striker's end umpire shall call and signal no ball.

- 5.3 At the instant of delivery there shall not be more than five fieldsmen on the leg side.

## 6. *The Result*

### Uninterrupted match

- 6.1 The team that scores the most runs shall be the winner.
- 6.2 If the runs scored are equal at the end of a match then the side which loses fewer wickets when the available overs have been bowled will be declared the winner. If the number of wickets lost by each team is equal and if both teams score an equal number of runs the winner shall, in the case of an uninterrupted match, be the team with the higher score after 10 overs or, if still equal, after 9 overs and so on until a winner is determined.

## 7. *Starting Time/Intervals*

- a) Starting Time 6.00 p.m.
- b) There will be no drinks intervals or meal intervals in any match.
- c) Between innings - The interval between innings shall be limited to 5 minutes

## 8. *Wide ball*

Leg side. Any ball passing down the leg side and not touching the batsman will be called a wide, except in the case where the ball passes between the batsman and the wicket.

Off side. The umpire will be guided by the 17" line.

## 8. *Free Hit*

A no-ball called for a foot fault shall be followed by a free hit, i.e. a ball off which the batsman cannot be out in the same way as if such ball itself was a no-ball. The free hit ball shall

count as a delivery in the over. The fielding side may amend the field for the free hit, subject to the rules regarding field placing applicable to this competition. If the delivery for the free hit is not a legitimate delivery (i.e. any kind of no-ball or a wide ball) then the next delivery will become a free hit and shall be subject to the conditions of this clause.

#### *9. Unfair & Dangerous Bowling*

In addition to the provisions of Law 42.6 on the bowling of short-pitched balls, the following will apply:

If the ball passes, or would have passed, above the shoulder height of the striker standing upright at the crease, the umpire at the bowler's end shall call and signal No-ball irrespective of the pace at which the ball is delivered."

### **Interrupted Matches**

#### *10. Overs*

Where a rain interruption occurs in the

- a) First innings: The number of overs available to each side will be reduced by one for each seven and a half minutes of playing time lost.
- b) Second innings: From the end of the first innings a further deduction of one over shall be made for the team batting second for each three and a three quarter minutes of playing time lost.

Minimum overs to constitute a match

- c) If as a result of the reduction of overs as above, a match reaches a stage where the maximum number of overs that can be bowled in the second innings is reduced to 5 then no further reductions as above shall be made under this regulation. It shall be a matter for the Umpires to determine at what stage, if at all, the match is to be treated as a no result and a bowl out to take place under Regulation 15. .
- d) Note that, subject to sub-clause 3.2, the number of overs may not be reduced below 5.

#### *11. Non-Turf pitch*

If a suitable non-turf pitch is available at the ground, then the umpires, in the case of rain, may determine that a match or

matches take place on such if they feel there is not likely to be sufficiently improved conditions to enable a match to take place on a grass pitch.

#### *12. Bowlers' Allocations*

In the event that the number of overs is reduced for both sides or for the side bowling second, no bowler may bowl more than one-fifth of the total overs allowed (unless such a number has been exceeded before the interruption), except that where the total overs are not divisible by five, an additional over shall be allowed to the minimum number of bowlers necessary to make up the balance. For example, after 9 overs have been bowled, rain interrupts play and the innings is reduced to 12 overs. The allocation would now be reduced to two bowlers who can bowl 3 overs and three who can bowl 2. However, one of the openers has already bowled his spell of 4. He is treated as one of the Bowlers who can bowl 3 and any other bowlers are now limited to 2 (assuming that none has exceeded that other than the opener).

If at the time of an interruption a bowler has commenced but not finished an over, on resumption he will be allowed to complete that over, even if doing so would mean he would exceed what would otherwise be the permitted maximum and the amount available to other bowlers shall be adjusted downwards accordingly.

#### *13. Fielding Restrictions*

In the event that either innings is reduced below 20 overs before then the figure of 6 overs in 5.2 above shall also be reduced for that innings so that it is 30% of the reduced number of overs for that innings, ignoring portions of an over i.e. if innings is reduced before starting to 17 overs the number of overs for that innings to which this regulation applies, is 5 ( $17 \times 30\% = 5.1$  therefore reduced to 5). Any further reduction after either innings starts is ignored in terms of reducing further the number of overs to which this regulation applies for that innings.

#### *14. The Result*

##### *Uncompleted match*

If the team batting second has not had the opportunity to complete the number of overs to which it was entitled under these regulations then the result shall be determined by the application of the Duckworth/Lewis system (subject to the minimum number of overs as per Regulation 10 having been complied with). If it is

not possible to determine the result on this basis the match shall be treated as abandoned.

If, utilising the Duckworth/Lewis system, the par score has been reached by the team batting second, but not passed the match shall be a tie except in the semi-finals or final, in which case a bowl-out in accordance with Regulation 15 will determine the result.

### *15 Bowl-Out*

Where, as a result of weather interruptions, it has not proved possible to have each side face a minimum of 5 overs per side [subject to clause ], then the result of the match shall be determined by a bowl-out. The regulations governing this shall be as follows:-

- (a) This will initially involve all 11 members of each team bowling (overarm) in turn at one wicket under the supervision of the umpires. They will alternate in pairs one from each team. The team which has broken the wicket most often shall be the winner.
- (b) If the teams are level after each member has bowled then a sudden-death play-off will apply with players from each side alternating in their original order until a winner has emerged.
- (c) A no-ball or wide shall count as a ball bowled but cannot count as a wicket.

## **Section 2 – General Playing Regulations**

### *1. Umpires/Cancellation of Matches*

The umpires shall be the sole arbiters as to whether the pitch is playable and/or the suitability of, ground, weather and light. Umpires should liaise vigilantly with the scorers in recording time lost and the number of overs bowled at any time during the match. Scorers are required to mark the score at the end of each over of each innings.

**Cancelling of matches:** No match may be called off, irrespective of weather conditions, before the official starting time except with the agreement of the officially appointed umpires, at least one of whom shall have first inspected the pitch and determined that no play would be possible on that day. The umpires shall decide whether the pitch is playable or not taking into account the ground authority's view.

The toss shall be made not sooner than 30 minutes and not later than 15 minutes before the commencement of play. Umpires shall move to the wicket 5 minutes before play is due to commence. The fielding side and opening batsmen shall take the field immediately after the umpires to ensure a prompt start to the game.

If official umpires are not present 30 minutes before the official starting time then the responsibility falls on both captains who must agree on the appointment of Umpires to ensure a prompt start to a match. Umpires may be selected from participating players or spectators. If subsequently official umpire(s) arrive, then they may, if both teams agree, take over for the remainder of the match.

## 2. Scorers

- 2.1 At the same time as teams are nominated to the umpires for the match, each team must inform the umpires who the designated scorer is for the match. That scorer must be present for the entire game. It is permitted to designate two scorers, who between them must be in place for the entire game. In addition there must be at least one person available throughout the match who is capable of applying the Duckworth/Lewis method. Version 7 is to be used in all matches where necessary. A computer and printer must be available with printouts being provided between innings and at any interruption in play.
- 2.2 If Regulation 2.1 is breached the umpires will record that fact on the result sheet and the matter will be referred to the Senior Competitions Committee who will seek an explanation from the club(s) concerned.
- 2.3 If no explanation is provided, or if the Senior Competitions Committee is not satisfied with the explanation, the team having no scorer will be deducted 50% of the available win points. In the case of no person being available to perform Duckworth/Lewis, and no satisfactory explanation is received by the Senior Competitions Committee, then both teams will be deducted 50% of the available win points.
- 2.4 Any club(s) who have points deducted under 2.3 or other regulations, shall have the right of appeal to the Executive Committee but the onus shall be on the club(s) to show that there were genuine reasons why the penalty should not apply

## 3. Wicket Covers

Once play has commenced and is interrupted by weather then wicket covers must be provided. Where practicable, wicket covers must also be used prior to a match if the weather necessitates

same. The home club is primarily responsible for ensuring the wicket is covered as quickly as possible when required.

#### *4. Pitch and Field Markings*

##### a) Fielding Circle – Section 1 Regulation - 5.1

The fielding circle should be marked by painted white dots at five-yard intervals. Each dot must be covered by a white plastic or rubber disc seven inches in diameter.

##### b) Additional Fielding Restriction – Section 1 Regulation 5.2

It will not be necessary for circles indicating this 15 yard area to be marked but, to assist the umpires, dots should be placed 15 yards from the line of middle stump on the popping creases either side of the stumps, and 11.5 yards from and at right angles to the line of middle stump either side of the middle of the pitch.

##### c) 17" Line for Wides – Section 1 Regulation 8

In addition to the markings required under the laws of the game and the "restricted area" as per regulation 5 Fielding Restrictions above, lines should be marked parallel to and at a distance of 17" from the return crease on both sides of the stumps. (This is for guidance for umpires in calling offside wides for right and left-handed batsman.)

#### *5. Returns of result sheets and umpires grading forms*

5.1 Results sheets for all matches must be completed and sent immediately to G. Byrne, 56 Carrickbrennan Lawn, Monkstown, Co. Dublin (or by fax to 01 2809932 or by email, if available, to [byrnegy@iol.ie](mailto:byrnegy@iol.ie)) by the captain of the home team, or, in the case of the Alan Murray Cup final, by the winning team. Sheets must arrive within 7 days of the date of the game. Otherwise the Senior Competitions Committee will be advised and the home team will be deducted one point unless the club can establish, to that committee's satisfaction, that the delay was caused by exceptional circumstances. Any such deduction is subject to a right of appeal to the Executive Committee as per General Playing Regulation 2.4 above.

5.2 For all games where the Leinster Cricket Umpires' & Scorers' Association has provided umpires, clubs should access, the online grading report forms by going to

<http://www.leinstercricketumpirescorers.net>

choosing "grading" from the menu on the left and competing and submitting the form.

Alternatively you may print out a copy, complete it and send it to Peter Thew, 130 Central Park, Clane, Co Kildare.

The LCU Junior Branch Committee shall be entitled to deduct points from teams whom the LCUSA report as having failed to return these forms within ten days of the match in question.

### **Section 3 - Administrative Regulations**

#### *1. Team Eligibility*

The opportunity to take part in this competition will be offered to all clubs from Dublin who participate in the League Divisions 1 and 2 plus and any other club which the Senior Competitions Committee decides to invite.

#### *2. Sectional draw*

The teams will be divided into 4 sections on an open draw basis. The teams in each section will meet once, as determined by the Senior Competitions Committee. The winners of each section will play in semi-finals.

#### *3. Points*

Win 4; Tie 2; Abandonment 2.

#### *4. Determining placings.*

In the event of a tie in any section between two or more teams, the following will apply to determine the order of the sides in that section:

- (a) Where two teams tie then the winner of the match between these.
- (b) If there are more than two teams tied, or if (a) does not break the tie, the team with the highest average net run rate (NRR) over the section matches played. NRR is the total number of runs scored by a side in its section matches, divided by the total number of overs it has faced in scoring those runs, less the total number of runs conceded in its section matches, divided by the total number of overs it has bowled in conceding those runs. Overs here to be actual overs (and actual balls in the case of an incomplete over). If a team by virtue of slow over rates or being bowled out faces or bowls less than the number that would otherwise be their entitlement, the number of overs is based on that

entitlement except that in the case of overs bowled by a side, if by virtue of the other side being penalised, that side receives less than would otherwise be their entitlement, the runs conceded by the bowling side are divided by the actual number of overs bowled. However, if a team batting second wins and uses less than their entitlement then only actual overs (and actual balls in the case of an incomplete over) used are counted. An abandoned match in which some play took place, but not sufficient to achieve a result under Duckworth/Lewis, shall not be taken into account in determining NRR.

Where a match result is achieved under Duckworth/Lewis, for NRR purposes Team 1 will be credited with Team 2's par score on abandonment off the same number of overs faced by Team 2. Where a match is concluded, but with Duckworth/Lewis having been applied at an earlier point in the match, Team 1 will be accredited with 1 run less than the final target score for Team 2 off the total number of overs allocated to Team 2 to reach the target.

## 5. Averages

Averages will be provided for this competition. However, they will be separate to those for other competitions and will not count towards individual cups.

## **Section 4 - Finals' Day Regulations**

**Note - The regulations for group matches apply in the semi-finals and final except those relating to starting times and dealing with rain interruptions.**

### 1. *Ground and Date*

The semi-finals and final will be played on a ground and date as determined by the Leinster Cricket Union. There will be two semi-finals with the winners then meeting in the final.

The two semi-finals will be an open draw.

### 2. *Match manager*

The Leinster Cricket Union will appoint a match manager for the finals day.

**3. *Appointment of umpires***

Three Umpires shall be appointed for the finals' day, each of whom shall umpire two of the matches. The umpires may determine which two matches each of them shall do.

**4. *Starting Times***

First match in the semi-finals shall commence at 11.00am. The second match shall commence at 2.00pm and the final match shall commence at 5.00pm. All of these times may be amended as a result of rain interference.

**5. *Interrupted Matches***

In the event of rain on the finals' day the time will be divided, if possible, between the two semi-finals until they reach their minimum number of overs. Thus for every rain interruption, one half of the time lost will be allocated to each of the two semi-finals matches to be played. If one match has already been completed, then all the time lost in the second semi-final will be allocated to the second semi-final to be played. If the stoppage occurs during the final then the loss will be allocated to that game only. A decision in this regard will be made by a committee comprising the match manager (appointed in accordance with Finals Day Regulation 2) and the umpires (appointed for that day pursuant to Finals' Day Regulation 3).